**Orthopaedic Surgery Gaming App - Week 8 Status Report**

**To:** Dr. April Armstrong,

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**From:** Amber Graham, Nicholas Duffner, Chenning Zhang

**Subject:**  Progress Update for Week of March 25, 2019

**Date:** March 25, 2019

**Current Project Status:**

* Adding code (iOS) for the anatomy quiz and each trauma scenario.
* Creating graphics to use during development, and to send to graphic designer for specific graphic creation.

**Work Performed:**

* Presented working project prototype to the class.
* Prepared prototype and fixed small issues with scenario #2 before presenting demo to our sponsors this week.

**Team Meetings:**

* Team met on Tuesday 3/19 to present demo and make improvements to prototype.
* Will meet with professor on Tuesday 3/26 for weekly status meeting.

**Goals for this Week:**

* Record video of prototype demonstration to send to sponsors for review.
* Make necessary additions to working prototype to make a more full game.
* Collect existing graphics needed to send to artist.

**Future Work:**

* Obtain permanent graphics for use in the app.
* Complete development of source code for game.
* Incorporate graphics.

